

Year 1 Autumn 2 – Jungle Book

English

Our main text will be The Jungle Book but we will also be reading non-fiction texts about animals and a selection of stories set in the jungle.

We will be learning to:

- Build fluency in reading
- Make inferences on the basis of what is being said and done
- Using our knowledge of phonics and stories to create our own stories and recounts.

Maths

As mathematicians we will:

- Count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens
- Add and subtract one-digit and two-digit numbers to 20, including zero
- Learn the numbers which add up to 10 and use them to solve problems with larger numbers
- describe position, direction and movement, including whole, half, quarter and three-quarter turns

Science

As scientists we will:

- Distinguish between an object and the material from which it is made
- Identify and name a variety of everyday materials, including wood, plastic, glass, metal, water, and rock
- Describe the simple physical properties of a variety of everyday materials
- Compare and group together a variety of everyday materials on the basis of their simple physical properties

Geography

As geographers we will:

- Name areas of the world where we can find jungles
- Identify reasons why animals are matched to their environment
- Learn about the rainforests and how to protect our world

History

As historians we will:

• Investigate changes within living memory - revealing aspects of change in childhood

Design

As designers we will:

- Generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology
- Select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics
- Build structures, exploring how they can be made stronger, stiffer and more stable

Art

As artists we will:

- Create jungle pictures using a variety of media
- Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- Use a range of materials creatively to design and make products

Computing We will be learning to:

- Understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions
- Create and debug simple programs
- Use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies.

Physical Education We will learn to:

 Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities

PSHE/Citizenship

We're all stars

- Community,
- Rights & responsibilities,
- Getting to know each other,
- Working together